This setting is intended for spot colors (Pantone, TruMatch, logo colors, ...) requiring exact reproduction of the same colors. Currently this setting is of rather no use on the Amiga as I don't know any software wich can make use of the data generated on the Amiga.

The setting is mainly available for future reasons (when ICC profiles for printers are supported by ICS).

Relative Colorimetric: Within and outside gamut: same as `Absolute Colorimetric`. The white and black point is changed in order to result in neutral grays.

Saturated: For colors not displayable, hue and saturation are maintained with lightness sacrificed to maintain saturation. White and black point are changed to result in neutral grays. Intended for business graphics (colorful charts, graphs, overheads, ...)

`This setting is not yet supported by the current ICS library and is automaticly altered to Relative Colorimetric`

Perceptual: For colors not displayable, hue is maintained, lightness and saturation is sacrificed to maintain the perceived color. The white and black point is changed in order to result in neutral grays.

Use this setting for images. It is the default setting for ICS.

`This setting is not yet supported by the current ICS library and is automaticly altered to Relative Colorimetric`

6.1 The ICSPrefs Menu

I don't think the menu of ICSPrefs needs any further documentation. It is similar to those offered by Workbench preferences programs.

ICSPrefs can create icons for your setting file created using the `Save As...` menu item. ICSPrefs does check if there is a default user defined icon stored in `ENV:sys` or `ENVARC:sys` named `ICS_def_project.info`. If not, it will use the default internal icon wich can also be user defined.

6.2 The Display Preferences Window

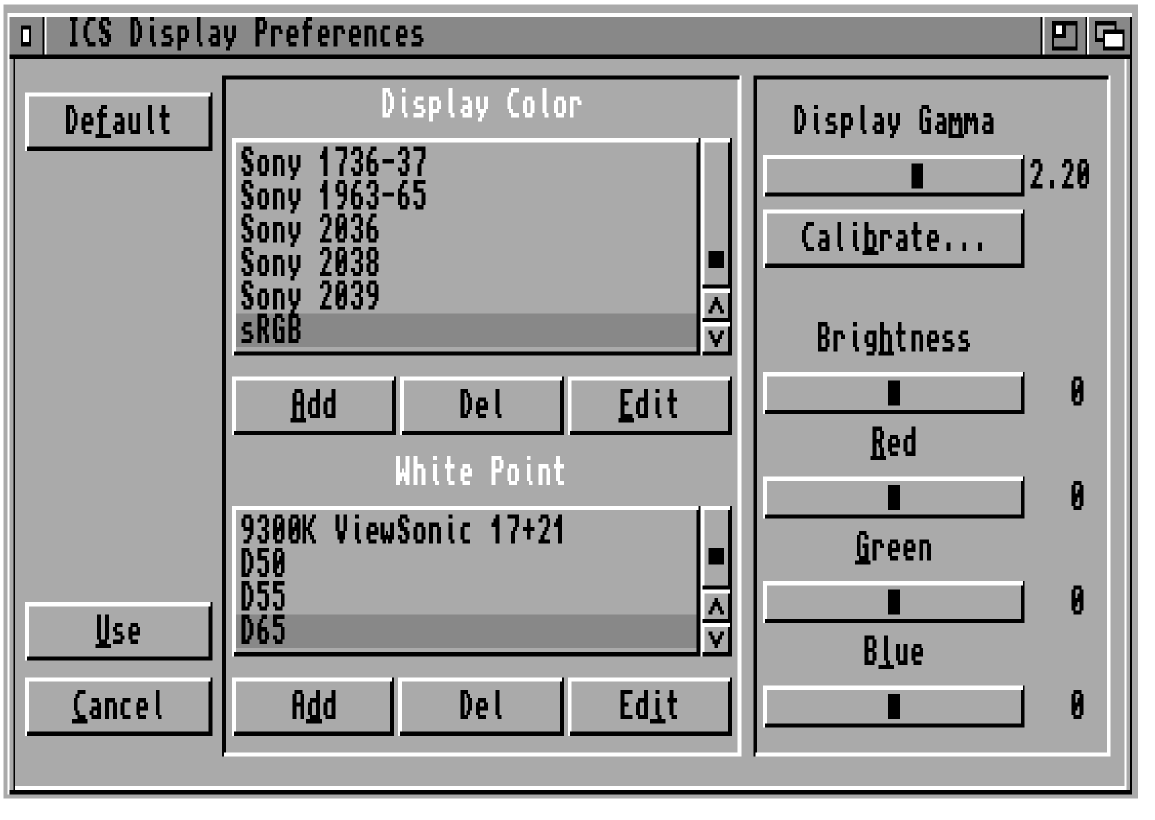

Figure 6.2: The Display window.

The `Display` window appears after a mouse click on the `Select` gadget in the `Display Device` box of the main `ICSPrefs` window. Here you can define the monitor characterstics you want to correct colors for.